

# Curriculum vitae

## PERSONAL INFORMATION

### Benjamin Bacon

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Sex Male | [Date of birth](#) 03/02/1975 | [Nationality](#) American

## PERSONAL STATEMENT

Benjamin Bacon is a hybrid medium artist and musician that creates work at the intersection of sound art, computational design, networked systems, and mechanical life installation and sculpture. In 2019 he was honored as a lifetime fellow at V2\_ Lab for the Unstable Media one of the oldest interdisciplinary centers for art and media technology.

He is an Associate Professor of Media & Arts at Duke Kunshan University and he has held professorships at Parsons School of Design, New York University Shanghai, Shanghai Institute of Visual Art, Roy Ascott Technoetic Arts Studio and was also the former Director of the undergraduate Design + Technology program at Parsons School of Design.

He has shown in the USA, Europe, Iran, and China in exhibitions such as Synthetic Times and Trans Life at the National Art Museum of China in Beijing, Ho Gallery and the Chelsea Museum in New York and most recently his mechanical life and AI sculpture PROBE001: AVERSO SPECILLO DI DUCENDUM has been collected and is on permanent display at UNArt Center in Shanghai, China. He often speaks and conducts workshops on a number of different topics such as industrial revolution 3.0 focusing on the music industry and open-source digital fabrication along with post-planetary speculative design at conferences such as Alibaba UED UCANN Conference in Hongzhou, Shenzhen Graphic Design Association - Graphic Design Competition in Shenzhen, the Luminaries Conference in Shanghai, Design 3.0 Forum at Tsinghua University in Beijing, TEDx Ningbo, and more recently at 1212: Creativity in China at Guangzhou Academy of Fine Arts. He was also a visiting researcher at Nokia Research Center Beijing.

He is the co-founder of DOGMA Lab, a trans-disciplinary design lab based in Shanghai, China. Founded with Chinese bio-artist and researcher Vivian Xu, DOGMA believes in the cross-pollination of design, technology, art and science in the creation of products, as well as experimental works in art, music, and performance. DOGMA Lab is interested in fostering an environment that uses ideas and concepts developed in research and experimentation to drive and elevate production, forming a sustainable ecosystem of intellectuals and artisans. Through the lab's work, we hope to build a community and hub where creatives from diverse backgrounds can come together to exchange ideas and inspiration, and more importantly, create unique and culturally rich projects, narratives and experiences.

Benjamin Bacon has also performed or presented sound pieces in a variety of venues across the USA, Europe, and Asia under the name Soundspade. Over the last 20+ years, he has performed at festivals such as Wave Gotik Treffen with his band Dies Irae ! US in the 1990's and more recently he is the founder of the Black Eyeliner music events in Beijing and Voltage Divider live experimental performances in Shanghai, a series of live music, these interactive media and sound productions explore different experimental and avant-garde musical styles and non-traditional production methods. Most recently, he has been exploring bio-harmonics and machine learning with performances at the Shanghai Symphony Orchestra accompanying a retrospective of musical works by composer B6

(Lou Nanli) and homegrown exhibitions of his Little Sound Machines, an ever-evolving Artificial Intelligent musical composition that is performed on up-cycled materials and parts.

## EDUCATION AND TRAINING

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### 2004–2006 MASTER OF FINE ARTS

Parsons School of Design (The New School), New York City (United States)

Master of Fine Arts awarded by Parsons School of Design (The New School) in the degree program Design + Technology.

### 1995–2000 BACHELOR OF ART

University of Minnesota - Twin Cities, Minneapolis (United States)

Bachelor of Fine Art awarded by the University of Minnesota - Twin Cities with a major of Cinema Studies and minor of American Sign Language.

### 1993–1995 TRANSFERED

University Of Wisconsin - Green Bay, Green Bay (United States)

Transferred to University of Minnesota - Twin Cities.

## WORK EXPERIENCE

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### 2020–Present ASSOCIATE PROFESSOR OF MEDIA AND ARTS

Duke Kunshan University, Kunshan (China)

### 2013–Present CO-FOUNDER, CEO + CREATIVE DIRECTOR

DOGMA Lab, Shanghai (China)

Dogma is a cross-disciplinary design lab based in Shanghai, China. Founded by Benjamin Bacon and Vivian Xu, we believe in the cross-pollination of Design, Technology, Art, and Science in the creation of products and experimental work alike. We are strong supporters of research and education.

Featured by Ideat Magazine, Sola Media, Er Geng Media, Smart Shanghai, That's Shanghai, VICE China, Unreasonable Media, etc.

### 2018–2019 ADJUNCT PROFESSOR - UNDERGRADUATE THESIS

Roy Ascott Technoetic Arts Studio, SIVA, Shanghai (China)

Adjunct faculty position teaching senior undergraduate thesis focused on advising, theory and technical support for a small group of students creating new media art projects.

### 2017–2018 FOREIGN EXPERT / PROFESSOR OF COMPUTATIONAL AND MEDIA DESIGN

Shanghai Institute of Visual Art, New Media Arts, Shanghai (China)

The foreign expert position was a one year contract focusing on the consultation of core new media curriculum redesign and teaching core design courses including Design Practice & Theory and Prototyping.

### 2014–2015 ASSISTANT PROFESSOR OF ART

New York University Shanghai, Shanghai (China)

The Assistant Professor of Art was one-year full-time position with emphasis on teaching within the Interactive Media Arts program at New York University Shanghai campus. The position focused on teaching one core curriculum course along with teaching an additional elective course. The courses

taught were Interaction Lab (Processing and Arduino) and Sound + Vision (Max MSP/Jitter, Ableton Live and Physical Interface).

**2009–2014 ASSISTANT PROFESSOR OF COMPUTATIONAL AND MEDIA DESIGN**

Parsons School of Design, School of Art, Media and Technology, The New School, New York City (United States)

The Assistant Professor of Computational and Media Design was a full-time faculty position with an emphasis on teaching within the media design discipline. The Assistant Professor will be engaged in a variety of teaching and non-teaching activities related to professional practice in interactivity, physical computation, software development, mobile telephony, and education technology. Assignments may be in New York or other global locations where Parsons has a presence—particularly in Asia.

**2012–2013 CO-FOUNDER**

RAWR! Lab, Caochangdi (China)

RAWR! Labs is a cross-disciplinary and collaborative research and development studio in Caochangdi, China. RAWR! Labs were responsible for all event and production for the Beijing Design Week 2011 - Caochangdi (BJDW CCD) zone.

**2011–2012 VISITING RESEARCHER**

Nokia Research Center Asia, Beijing (China)

The research position focused on engagement with the Nokia Research Center Asia, Beijing, with emphasis on: Working with Nokia Research Center (NRC) Asia (Beijing, Shenzhen, Bangalore, Nairobi) to further develop Parsons-related projects. Developing Nokia/Parsons collaboration projects/courses that run during the academic year for masters students. Implement an internship and research program with NRC for masters level students (summers, semester-long thesis research positions) in any of the 4 Asia sites.

**2010–2011 DIRECTOR BFA DESIGN + TECHNOLOGY PROGRAM**

Parsons School of Design, School of Art, Media and Technology, The New School, New York City (United States)

Director of the four-year BFA program in Design + Technology at the School of Art, Media and Technology at Parsons School of Design (The New School).

**2005–2011 RESEARCH + TECHNOLOGY MANAGER**

Parsons Institute of Information Mapping (The New School), New York City (United States)

Served as the primary technology and operations role within senior management, tasked to provide long-term and short-term direction for technology infrastructure, software development, project management, and technology budgets.

**2005–2009 ADJUNCT FACULTY**

Parsons School of Design, School of Art, Media and Technology, The New School, New York City (United States)

Adjunct faculty position teaching primarily in the Design + Technology program with an emphasis on teaching within the media design discipline, interactivity, physical computation, software development, mobile telephony, and education technology.

*\* Previous work experience in the information technology field (1993-2005) in the areas of UNIX/Linux administration, network security and infrastructure, database and CRM, application development and systems engineering at companies such as WestGroup (Thomson Legal & Regulatory, Omnipod, Inc., First Bank Systems and Mount Sinai School of Medicine can be provided upon request.*

**PERSONAL SKILLS**

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Mother tongue(s) English

Foreign language(s)

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
Chinese	A2	A2	A2	A2	A1

Levels: A1 and A2: Basic user - B1 and B2: Independent user - C1 and C2: Proficient user  
Common European Framework of Reference for Languages

Digital skills

SELF-ASSESSMENT				
Information processing	Communication	Content creation	Safety	Problem-solving
Proficient user	Proficient user	Proficient user	Proficient user	Proficient user

Digital skills - Self-assessment grid

- I am a proficient system and network administrator with a focus on Unix/Linux systems. I also have a strong working knowledge of Mac OS X and Windows systems.
- I can program in a number of languages including but not limited too: C, C++, Perl, Python, BASH/KSH, HTML/CSS, SQL, JavaScript, etc.
- I have deep knowledge of audio/visual and new media frameworks and applications such as openFrameworks, Max MSP, Processing, Touch Designer, Ableton Live, Cubase, Native Instruments, MIDI and DMX based programming, etc.
- I am proficient in programming for physical computing platforms such as Arduino, PIC, Raspberry Pi, etc.
- I design my own PCBs for many projects and am intermediate in my proficiency in PCB design programs such as Eagle and KiCAD. My electrical engineering knowledge is intermediate.
- I am intermediate in my knowledge of CAD design software and primarily use Rhinoceros and Fusion for modeling mechanical installations and products.
- I am an avid synthesizer user and creator. I have an intermediate to proficient knowledge of modular synthesis and I have designed and built several of my own synthesizers and eurorack modules.
- I am proficient with design and media software such as Final Cut Pro, Photoshop, Illustrator, InDesign, etc.

## ADDITIONAL INFORMATION

Honours and awards

**V2\_ Lifetime Fellow - 2019**

V2\_ Lab for the Unstable Media - Netherlands

<https://v2.nl/lab/fellowships>

**President of the Student Union - 1994/1995**

The University Of Wisconsin - Green Bay

**University Leadership Award - 1994**

The University Of Wisconsin - Green Bay

EXHIBITIONS, INSTALLATIONS  
AND ARTWORKS

**PROBE001: AVERSO SPECILLO DI DUCENDUM - November 2019**

Commissioned Public Artificial Intelligent And Mechanical Life Sculpture

On Permanent Display

UNArt Center / Shanghai, China

**QUANTUM FRAME - 2019**

Commissioned Artificial Intelligent And Computational Sculpture  
Extra Art / Shanghai, China

**LITTLE SOUND MACHINES - 2018**

Artificial Intelligent Evolving Musical Instruments  
Yeah! Nah! Gallery / Shanghai, China

**SAWTOOTH NUMBER ONE - 2018**

Sound Installation, Neon And Steel Sculpture  
W International Art Residency / Xinchang, China

**BIO-HARMONIC AND AI SYMPHONY - 2018**

B6's Blossoms Symphony Retrospective Performance  
Artists: B.BACON, V.XU (DOGMA Lab)  
Shanghai Symphony Orchestra, SSO / Shanghai, China

**THE CUBE - 2018**

Interactive Stage Design Installation And Performance  
Voltage 分压器 Divider, ALL / Shanghai, China

**VECTOR-SCOPE & MODULAR TOYS EFFECTS - 2018**

Sound Design Custom Instruments And Performance  
Recharge Shanghai / Shanghai, China

**UNART CENTER X DOGMA LAB - 2018**

Retrospective Exhibition Of Previous Works  
Artists: B.BACON, V.XU (DOGMA Lab)  
Alibaba, YUNQI 2050 / Hangzhou, China

**ROLLING X / CHRISTMAS SNOW GLOBE - 2017**

Commissioned Public Installation  
Artists: B.BACON, V.XU, E.JIANG (DOGMA Lab)  
Xintiandi South Plaza / Shanghai, China

**INTERACTIVE AUDIO VISUAL WALL - 2017**

Interactive Audio Visual Wall With Sound Performance  
K11 Art Mall / Shanghai, China

**A FUTURE ROBOTS FUNERAL - 2017**

Media Art And Sound Performance  
China Candy Mountain International Arts & Music Festival / Anren, China

**TRANSCRANIAL MAGNETIC STIMULATION EXORCISM - 2017**

A Short Film By Artist Lu Yang

Role: Actor  
Shanghai, China

**MAGNETIC BODY INSTRUMENT EXHIBITION - 2017**

Exhibition of Artifacts And Short Documentary  
Media Arts Festival Shenzhen / Shenzhen, China

**MAGNETIC BODY INSTRUMENT PERFORMANCE - 2017**

Audio Visual Performance Of The Magnetic Body Instrument  
“++” Audiovisual Interaction International Forum  
China Academy of Art Shanghai Institute of Design / Shanghai, China

**DDAMS - 2016**

Sound Sessions 06: DOGMA E-Sound Synthesizer Showcase  
Red Town Sculpture Garden / Shanghai, China

**DDAMS - 2016**

DOGMA E-Sound Synthesizer Showcase  
Brew and Blend, M50 Art District / Shanghai, China

**NEURAL DREAMS AND HUMAN MACHINES - 2014 - 2018**

An Ongoing Video Series Exploring Google Deep Dream Neural Network With Generative And Computational Methods

Voltage 分压器 Divider, The Shelter, ALL / Shanghai, China

**TRAVELER V.2 - 2014**

An Interactive And Playful Bicycle Installation Utilizing Video And Pneumatics  
Artists: B.BACON, V.XU (DOGMA Lab)  
Particle Fever Gymnasium / Shanghai, China

**ULTRASONIC 3D PROJECTION, CYMATICS & CHEMILUMINESCENCE - 2014**

Audio And Visual Performance Utilizing Non-Traditional Chemical And Physical Materials To Generate Projection Art  
BYOB Shanghai / Shanghai, China

**MINGLE V.2 - 2014**

Mingle V.2 Investigated And Experimented With Private And Public Access To Private Encrypted Messages And Who Would Be Allowed Access To Them.  
Kick! Exhibition, Ho Gallery / New York, NY, USA

**MINGLE V.2 - 2014**

Mingle V.2 Investigated And Experimented With Private And Public Access To Private Encrypted Messages And Who Would Be Allowed Access To Them.  
Central Academy of Fine Arts Gallery / Beijing, China

**NUMBER STATIONS ZUHUI + SELECTED VIDEO WORKS - 2014**

Experimental Music Videos For The Album Number Stations ZuHui And Other Selected Video Works

Bitrates, Dar-ol-Hokoomeh Gallery / Shiraz, Iran

**LIU BOLIN: HIDING IN NEW YORK: GUN RACK - 2013**

A Short Film By Liu Bolin

Role: Soundtrack

Beijing, China

**NUMBER STATIONS ZUHUI + SELECTED VIDEO WORKS - 2013**

Experimental Music Videos For The Album Number Stations ZuHui And Other Selected Video Works

GDC Exhibition / Shenzhen, China

**DOGMA OPENLAB - 2013**

A Retrospective Of Previous Works

Artists: B.BACON, V.XU (DOGMA Lab)

Beijing Design Week / Beijing, China

**DIGITAL GRAFFITI WALL - 2012**

RAWR! Events And Production Partner

Beijing Design Week / Caochangdi, China

**ELECTROMECHANICAL SOLENOID ORCHESTRA & WEATHER ENSEMBLE - 2011**

Solenoid Based Musical Instruments That Utilizes Real-time Environmental Data From Around The World

Artists: B.BACON, S.SAVADDRA

TransLife, The Weather Tunnel, National Art Museum of China / Beijing, China

**FLOW - RED GLASSES - 2010**

Flow Is A Telematics Installation Connecting New York City And Beijing Through Mechanical Control Over The Internet

Artists: A Spy Lab Collaboration

YuanFen Gallery / New York, NY, USA And Beijing, China

**SUBJECTIVE BOX - 2009**

Is An Interactive Installation Utilizing Flatbed Scanners To Project 3D Scanned Images Of Participants Heads

Control Print Exhibition, SDJ Gallery / New York, NY, USA

**1000 CELL PHONES - 2008**

A Triptych Of Large Data Monitors Representing All Recent Bluetooth Enabled Mobile Devices Present At The Museum Displaying An Hourly, Daily, And Weekly Archive Of Unique Hardware IDs Recorded As They Enter

Artists: B.BACON, D.CARROLL, H.HUANG, S.TRAVIS

Synthetic Times, National Art Museum of China / Beijing, China

**MINGLE V.1 - 2007**

Simple But Elegant Red Phones Are Used As The Tool For People To Listen Into The Sound Poem As Well As Allowing Them To Leave Their Own Messages

New Directions Exhibition, Plug-In Gallery / Basel, Switzerland

**NOT QUITE CLEAR - 2007**

A Mechanical Robot Installation Exploring The Clash Of Cultures Through Language And Rulesets Of Misunderstandings

Artists: B.BACON, H.HUANG

10+ Exhibition, Chelsea Museum / New York, NY, USA

**MINGLE V.1 - 2007**

Simple But Elegant Red Phones Are Used As The Tool For People To Listen Into The Sound Poem As Well As Allowing Them To Leave Their Own Messages

10+ Exhibition, Chelsea Museum / New York, NY, USA

**BALANCE - 2006**

**An Interactive Installation Representing The Balance Between Nature And Man**

Artists: B.BACON, H.HUANG

The Second Arts and Sciences International Exhibition / Beijing, China

**SOUNDSPADE - 2006**

An Interactive Sound Design Instrument And Installation

The Second Arts and Sciences International Exhibition / Beijing, China

**TRAVELER - 2006**

An Interactive And Playful Bicycle Installation Utilizing Video And Pneumatics

Artists: B.BACON, S.TRAVIS, P.NOTZOLD, W.MOHAMMAD

Code Blue: The Third New Millennial Dialogue / Beijing, China

**SOUNDSPADE - 2006**

An Interactive Sound Design Instrument And Installation

Parsons School of Design, MFA Design + Technology Thesis Exhibition

Chelsea Art Museum / New York, NY, USA

**MUSIC PROJECTS, RELEASES  
AND EVENTS****SOUNDSPADE**

Solo Musician, DJ and Sound Artist / 2005 - Present

Experimental, electronic, sound design, freelance production and producing.

Releases: A Future Robots Funeral, Number Stations EP, Noise Floor Constructions, Volume I - Dirty Disco - Live And Remastered, Taxeee Tapes Vol. 3, Face The Beat Session 4, Re-Charge Music Compilation Volume 1

**VOLTAGE 分压器 DIVIDER**

Founder + Organizer / 2014 - 2019 / Shanghai, China

Voltage 分压器 Divider is a series of music and media events based in Shanghai that explore different experimental and avant-garde musical styles and non-traditional production methods. Previous musical guests include Snap Line, Gooooose, White+, Noise Arcade, CHARM, 33, Flip Flop, FM3 Lao Zhao, Alpine Decline, Meng Qi, MHP, Nathan Felix, B6, Ear Snail, Mark Verbos, Faded Ghost, Carl Stone and more. Voltage 分压器 Divider is organized and presented by Benjamin Bacon co-founder of DOGMA Lab and solo electronic project SoundSpade.

**BLACK EYELINER**



Co-Founder + Organizer / 2011 - 2018 / Beijing-Shanghai, China

Black Eyeliner is a multimedia and audio-visual DJ group founded in 2011 by Benjamin Bacon and Alexander Chow, the Creative Director of Vogue Magazine (China). The small collective holds monthly interactive music and visual events in Beijing and/or Shanghai with guest musicians, DJ's and visual artists. In September 2012, The Beijinger magazine named Black Eyeliner, "Beijing's Hippest DJ Trio".

### **BLINDWORKS**

Bass, Sound Design and Production / 2002 - 2005

Indie and alternative rock. Releases: Space Heaters EP

### **ANIMADVERSION**

Keyboards, Sampling, Guitar, Bass, Vocals and Production / 1998 - 1999

Electronic, industrial and synthpop.

Releases: Release Number One, Release Number Two - 1999 (2017 Mix by SOUNDSPADE)

### **DIES IRAE ! US**

Bass, Sampling, Keyboards, and Production / 1995 - 1998

Dark pop, electronic and industrial.

Releases: Dogma, Unbelievers EP, Wave Gothik Treffen Live

### **RADIO DJ**

770 Radio K / 1995 - 1998

University of Minnesota - Twin Cities college radio.

### **RESIDENT DJ**

Red Bar and Saloon Bar / 1993 - 1998

Green Bay, WI USA/Minneapolis, MN USA

## **PUBLICATIONS**

### **DESIGN 3.0 FORUM PUBLICATION (TSINGHUA UNIVERSITY) - 2018**

Position Paper: POST. Thoughts on Post-Planetary and Speculative Design.

Author: B.BACON

### **STEWARDSHIP REPORT - AMD FOUNDATION - 2013**

Report: Activate! In-School Curriculum and Facilitator Training for Dandelion Middle School in Beijing, China and Addendum: To Include RDF High School and AMD China Volunteer In-School Curriculum and Facilitator Training and Continued Development of Bilingual Web-Based Training Modules for Activate!.

Primary Researcher: B.BACON

### **CHI2013 - 2013**

Paper: From Offline to Online: Connecting People with a Mobile Social Networking Application at a Conference.

Authors: A.CHIN, B.BING, B.BACON

Role: Nokia Research Center co-researcher and co-author

Result: Accepted

### **STEWARDSHIP REPORT - AMD FOUNDATION - 2010**

Report: Activate! Workshops at Dandelion Middle School, Beijing China.

Primary Researcher: B.BACON

**THE NEW SCHOOL - INNOVATIONS IN EDUCATION FUND - 2010**

Summary Report: China 2010 Project

Primary Researcher: B.BACON

**EXQUISITE CORPSE AND THE IPO PROJECT. VISUAL RESEARCH COLLABORATIONS - 2009**

Paper: Exquisite Corpse Aand The IPO Project. Visual Research Collaborations: Parsons School For Design, Tsinghua University & Sydney College Of The Arts At The University Of Sydney

Primary Researchers: B.BACON, S.DOUGLAS, J.RAMER

[http://a.parsons.edu/~bacob445/papers/ec\\_ipo\\_iceri.pdf](http://a.parsons.edu/~bacob445/papers/ec_ipo_iceri.pdf)

**PARSONS INSTITUTE FOR INFORMATION MAPPING / NATIONAL GEO-SPATIAL AGENCY - 2008**

Paper: Contextual History and Visual Timeline of AHLTA and VistA/CPRS Products

Authors: B.BACON, S.YOSHIDA

[http://piim.newschool.edu/\\_media/pdfs/PIIM-RESEARCH\\_AHLTA\\_VISTA\\_History.pdf](http://piim.newschool.edu/_media/pdfs/PIIM-RESEARCH_AHLTA_VISTA_History.pdf)

**PARSONS INSTITUTE FOR INFORMATION MAPPING - 2008**

Paper: Web 2.0 System Architecture Guidelines (Overview and Source Documentation)

Author: Benjamin Bacon

[http://piim.newschool.edu/\\_media/pdfs/PIIM-RESEARCH\\_DeploymentReadyApplicationDevelopmentMethodology.pdf](http://piim.newschool.edu/_media/pdfs/PIIM-RESEARCH_DeploymentReadyApplicationDevelopmentMethodology.pdf)

**PARSONS INSTITUTE FOR INFORMATION MAPPING - 2007**

Paper: 5.2.7 Development: Scaling Geospace and Media Tool Delivery TO 9 / CDRL 3

Contributing Author

**PARSONS INSTITUTE FOR INFORMATION MAPPING - 2007**

Paper: 5.2.6 System Architecture and Configuration Management Geospace and Media Tool Delivery TO 9 / CDRL 3

Contributing Author

**PARSONS INSTITUTE FOR INFORMATION MAPPING - 2006**

Paper: Geospace and Media Tool Overview Information

Contributing Author

**PARSONS INSTITUTE FOR INFORMATION MAPPING - 2006**

Paper: Concept of Operations, TO 9.3: Geospace and Media Tool.

Contributing Author

**CONFERENCES, LECTURES  
AND PANELS****1212 CREATIVE CHINA FORUM - 2019**

Keynote Lecture: Spectators & Speculators: Critical and Speculative Design

Guangzhou Academy of Fine Arts / Guangzhou, China

**AUSTRALIA-CHINA YOUTH DIALOGUE - 2019**

Panel: Art X Tech Panel

Australian Embassy / Shanghai, China

**MODERN WEEKLY: FOST - 2019**

Lecture: Current Works, Little Sound Machines And Artificial Intelligence  
Hay / Shanghai, China

**DESIGN 3.0 FORUM - 2018**

Keynote Lecture And Panel: Speculative And Critical Design  
Tsinghua University + ID KAIST / Beijing, China

**SHANGHAI MAKER CARNIVAL - 2018**

Keynote Lecture: Art, Science and Artificial Intelligence  
KIK / Shanghai, China

**SLUSH SHANGHAI - 2018**

Panel Moderator: Creativity And Design In The World Of Tech  
SLUSH / Shanghai, China

**MANA: LIFE GEEK - 2018**

New Media Arts Judge  
Shanghai, China

**MANA SALON - 2018**

Keynote Lecture: Experimental Art And Design Platforms: DOGMA Lab  
Extra Art Base / Shanghai, China

**INTERNATIONAL CONFERENCE OF COMMERCIAL SPACE DESIGN - 2018**

Keynote Lecture: Interaction And Commercial Design  
Bao Long / Shanghai, China

**SPACE OUT - 2018**

Lecture: Disecting: Become Ocean By John Luther Adams  
Elevator / Shanghai, China

**INTERACTION DESIGN GRADUATION CONFERENCE - 2017**

Keynote Lecture & Organizer: Future Design  
Shanghai Institute of Visual Art / Shanghai, China

**LUMIÈRE'S SHANGHAI FORUM - 2017**

Keynote Lecture: Rolling X: Interactive Snow Globe  
The Hub / Shanghai China

**WETWARE MUSIC FESTIVAL FORUM - 2017**

Panel: New Music Technologies  
Tango / Beijing, China

**MEDIA ARTS FESTIVAL SHENZHEN - 2017**

Lecture: Magnetic Body Instrument: Transhumanism And New Musical Interface  
Shenzhen, China

**ALIBABA UED UCAN CONFERENCE - 2017**

Neo Design x Neo Business

Keynote Lecture: DOGMA Lab, Transhumanism and New Musical Interface

Alibaba Campus / Hangzhou, China

**“++” AUDIOVISUAL INTERACTION INTERNATIONAL FORUM - 2017**

Keynote Lecture & Performance: Magnetic Body Instrument

China Academy of Art: Shanghai Institute of Design / Shanghai, China

**TEDX NINGBO - 2016**

Lecture: Fourth Revolution In The Music Industry

Ningbo, China

**MINSHENG CREATIVITY FORUM - 2015**

Keynote Lecture: Digitized DIY, Open And Disruptive Noise

Minsheng 21st Century Art Museum (M21) / Shanghai, China

**1ST ANNUAL TSINGHUA MAKERS DAY - 2014**

Keynote Lecture: Experimental Art And Design Platforms: DOGMA Lab

Tsinghua University / Beijing, China

**CHINA ACADEMY OF ART: NEW ART FORMS - 2014**

Lecture: Experimental Art And Design Platforms: DOGMA Lab

China Academy of Art / Hangzhou, China

**US-CHINA YOUNG MAKERS COMPETITION - 2014**

Mentor and Judge

Langfang, China / Beijing, China

**XINCHEJIAN - 2013**

Lecture: Current Works

Xinchejian / Shanghai, China

**GRAPHIC DESIGN CHINA - 2013**

Keynote Lecture: Future Design

Judge: New Media Design Section

Shenzhen Graphic Design Association (SGDA) / Shenzhen, China

**NEW MEDIA SEMINAR - 2013**

Lecture: Present And Future Modes Of Production

Guangzhou Academy of Fine Art / Guangzhou, China

**CHINA ACADEMY OF ART: GUEST SPEAKER - 2013**

Lecture: Present And Future Modes Of Production

China Academy of Art / Hangzhou, China

**INTERNATIONAL CONFERENCE ON INTERACTION DESIGN (ICID13) - 2013**

Keynote Lecture: Tangible Design

Tsinghua University / Beijing, China

**INTERACTION X INFORMATION INNOVATION FORUM - 2013**

Panel: Interactive Art and Design

Central Academy of Fine Arts / Beijing China

**DESIGN CAN CHANGE - 2013**

Keynote Lecture: Modes Of Production Lecture

OCT Loft / Shenzhen, China

**BEIJING DESIGN WEEK CAOCHANGDI - 2012**

Keynote Lecture: Design And Innovation

RAWR! Lab / Beijing, China

**BEIJING DESIGN WEEK CAOCHANGDI - 2012**

Panel: Future Of Technology And Design

RAWR! Lab / Beijing, China

**WEB WEDNESDAY: DESIGN, TECHNOLOGY + INNOVATION - 2012**

Lecture: The Role Of The Designer In The 21st Century

Beijing, China

**RAWR! OPEN HOUSE - 2012**

Co-Organizer And Lecture: Design, Technology And Innovation In China

RAWR! Lab / Beijing, China

**RURAL EDUCATION ACTION PROGRAM: GOLD OR JUST GLITTER - 2012**

Lecture: AMD Foundation "Changing the Game" And PETLab Activate!

Standford Center At Peking University / Beijing, China

**NOKIA ACADEMIC CONFERENCE - 2011**

Lecture: Open Source Hardware And Mobility

Nokia Research Center Asia / Beijing, China

**NOKIA ACADEMIC CONFERENCE - 2011**

Keynote Lecture: User Experience Design Process

Nokia Research Center Asia / Beijing, China

**AIGA TECH SALON DESIGNERS AND INNOVATORS - 2011**

Lecture: Mobile-Enabled Participatory Collaboration

Beijing Design Week / Beijing, China

**PARSONS THE NEW SCHOOL FOR DESIGN EXHIBITION - 2011**

Organizer

Beijing Design Week / Beijing, China

**NOKIA RESEARCH CENTER SHENZHEN OPENING CONFERENCE - 2011**

Panel: The Role Of Mobile Technology In The Future And Asian Markets

Nokia Research Center Shenzhen Lab / Shenzhen, China

**NOKIA RESEARCH CENTER SHENZHEN OPENING CONFERENCE - 2011**

Keynote Lecture: Design And Innovation

Nokia Research Center Shenzhen Lab / Shenzhen, China

**US-CHINA FOUNDATION LEADERSHIP EXCHANGE PROGRAM - 2011**

Co-Organizer And Primary New School Contact: Effective Philanthropy The New School

The New School / New York, NY, USA

**SIGCHI - 2009 - 2011**

Paper And Workshop Reviewer

**COLLEGE ART ASSOCIATION CONFERENCE - 2010**

Exquisite Corpse And The IPO Project. Visual Research Collaborations

Faculty: B.BACON, S.DOUGLAS, J.RAMER

Parsons School for Design, Tsinghua University & Sydney College of the Arts at the University of Sydney

**HAWAII INTERNATIONAL CONFERENCE ON ARTS AND HUMANITIES - 2010**

Exquisite Corpse And The IPO Project. Visual Research Collaborations

Faculty: B.BACON, S.DOUGLAS, J.RAMER

Parsons School for Design, Tsinghua University & Sydney College of the Arts at the University of Sydney / Hanalulu, Hawaii, USA

**INTERNATIONAL CONFERENCE OF EDUCATION RESEARCH AND INNOVATION - 2009**

Exquisite Corpse And The IPO Project. Visual Research Collaborations

Faculty: B.BACON, S.DOUGLAS, J.RAMER

Parsons School for Design, Tsinghua University & Sydney College of the Arts at the University of Sydney / Madrid, Spain

**DUTCH ELECTRONIC ARTS FESTIVAL - 2007**

Panel Speaker

V2 / Rotterdam, Netherlands

**ACADEMIC AND RESEARCH  
GRANTS****UK ARTS & HUMANITIES RESEARCH COUNCIL - ONGOING**

- Design-Driven AI in UK China Cross-Cultural Creative Industries: AI for Cross-Cultural Music Systems
- Artist studio (DOGMA Lab) partnership with primary research organizations Queen Mary University of London and Tongji University

**NOKIA RESEARCH CENTER ASIA / Beijing, China - Spring 2012**

- Visiting Researcher Grant for 2012 - 2013

**NOKIA RESEARCH CENTER ASIA / Beijing, China - Spring 2012**

- University Grant and Donation to Parsons of Design (The New School) for Student Internships for summer 2012

#### **AMD FOUNDATION / Beijing, China - Spring 2012**

- Activate! In-School Curriculum and Facilitator Training for Dandelion Middle School. Beijing, China. 2013, RDF High School, AMD Volunteer In-School Curriculum and Facilitator Training, Development of Bilingual Web-Based Training Modules for Activate!

#### **PARSONS SCHOOL BASED FUNDS (ART, MEDIA & TECHNOLOGY) - Fall 2011**

- Distributive/Distance Collaboration

#### **AMD FOUNDATION / Beijing, China - Fall 2011**

- Activate! In-School Curriculum and Facilitator Training for Dandelion Middle School. Beijing, China for Spring/Summer 2012

#### **NOKIA RESEARCH CENTER / Beijing, China - Spring 2011**

- Visiting Researcher Grant for 2011-2012

#### **PARSONS SUSTAINABLE SEED GRANT - Spring 2011**

- Parsons Source Map. Co-Faculty: S.SEYMOUR, T.RISSANEN

#### **PARSONS CROSS SCHOOL BASED FUNDS - Fall 2010**

- Parsons Source Map. Co-Faculty: S.SEYMOUR, T.RISSANEN

#### **PARSONS CROSS SCHOOL BASED FUNDS - Spring 2010**

- Solar Decathlon. Co-Faculty: L.BRIGGS, F.DIEFFENBACHER, A.MEARS, J.CLINTON

#### **PARSONS SCHOOL BASED FUNDS (ART, MEDIA & TECHNOLOGY) - Spring 2010**

- China 2010 Summer Course/E-Arts Festival. Co-Faculty: S.DOUGLAS, J.RAMER, A.OU

#### **PARSONS SCHOOL BASED FUNDS (ART, MEDIA & TECHNOLOGY) - Spring 2010**

- Electro-Mechanical Solenoid Orchestra Installation

#### **THE NEW SCHOOL INNOVATIONS IN EDUCATION FUND - Spring 2010**

- Design and Education - Activate!

#### **AMD, INC. - Spring 2010**

- Funding to build 70 workstation technology lab at Dandelion Middle School in Beijing, China

#### **AMD FOUNDATION / Beijing, China - Spring 2010**

- Activate! Beijing - Dandelion Middle School

#### **PARSONS SCHOOL BASED FUNDS (ART, MEDIA & TECHNOLOGY) - Fall 2009**

- Conference Paper presentation at two international conferences, ICERI 2009 International Conference of Education Research and Innovation and HICAH Annual Hawaii international conference on arts and Humanities. Co-Faculty: S.DOUGLAS, J.RAMER

**POSTHUMAN DESIGN - Summer 2019**

University of Science and Technology Beijing / Beijing, China

**SENIOR THESIS - Fall 2018 / Spring 2019**

Roy Ascott Technoetic Arts Studio, Shanghai Institute of Visual Art / Shanghai, China

**POSTHUMAN DESIGN WORKSHOP - Fall 2018**

Design 3.0 Conference / Tsinghua University / Beijing, China

**TIME, SPACE & HOME WORKSHOP - Summer 2018**

Co-Faculty: V.XU

Extra Art Base / Shanghai, China

**CAC ATELIER: DIY ATARI PUNK CONSOLE - Summer 2018**

Chronus Art Center / Shanghai, China

**DESIGN PRACTICE & THEORY (Two Sections) - Fall 2017 / Spring 2018**

Shanghai Institute of Visual Art / Shanghai, China

**PROTOTYPING - Fall 2017**

Shanghai Institute of Visual Art / Shanghai, China

**GAME DESIGN & ARCADE CABINET FABRICATION - Winter 2015 / 2016**

Bigger Lab / Shanghai, China

**INTERACTION LECTURE + LAB (2 Sections) - Fall 2014**

New York University Shanghai / Shanghai, China

**SOUND + VISION - Fall 2014**

New York University Shanghai / Shanghai, China

**CHINA 2014 - Summer 2014**

Co-Faculty: S.TRAVIS + J.SAAVEDRA

Parsons School of Design, Tsinghua University, Tongji University

Beijing/Hong Kong/Shanghai, China

**CREATIVE COMPUTING - Spring 2014**

Parsons School of Design / New York, NY, USA

**PROTOTYPING - Spring 2014**

Parsons School of Design / New York, NY, USA

**CORE LAB: SPACE - Spring 2014**

Parsons School of Design / New York, NY, USA

**TANGIBLE DATA DESIGN WORKSHOP - Fall 2013**



Tsinghua University, The Third International Conference on Interaction Design (ICID 2013) / Beijing, China

**DATA VISUALIZATION WORKSHOP - Spring 2013**

Guangzhou Academy of Fine Arts / Guangzhou, China

**PHYSICAL COMPUTING WORKSHOP - Fall 2012**

Beijing Design Week 2012, RAWR! Lab, Beijing Makerspace / Beijing, China

**ONLINE: INTERACTIVE WEB - Fall 2012**

Parsons School of Design / New York, NY, USA

**CHINA 2012 - Summer 2012**

Co-Faculty: S.TRAVIS, Z.GA, K.MORIWAKI

Parsons School of Design, Tsinghua University, RAWR! Lab / Beijing, China

**NOKIA RESEARCH CENTER SUMMER INTERNSHIPS - Summer 2012**

Parsons School of Design/Nokia Research Center Asia / Beijing, China

**CHINA YOUTHOLOGY/NOKIA RESEARCH CENTER - Spring 2012**

China Youthology, Nokia Research Center / Beijing, China

**APPLIED RESEARCH: WEARABLE | SMART OBJECTS | TELEPRESENCE - Spring 2012**

Parsons School of Design / Beijing, China + New York, NY, USA

**INDEPENDENT STUDY: DESIGN & EDUCATION (ACTIVATE! CHINA) - Spring 2012**

Parsons School of Design / Beijing, China + New York, NY, USA

**DESIGNING FOR WHAT & SMART OBJECTS | TELEPRESENCE - Fall 2011 / Spring 2012**

Nokia Research Center / Beijing + Shenzhen, China

**INDEPENDENT STUDY: CHINA SUMMER - Fall 2011**

Parsons School of Design / New York, NY, USA

**PHYSICAL COMPUTING WORKSHOP - Fall 2011**

Beijing Design Week 2011, Beijing Makerspace / Beijing, China

**CHINA 2011 - WEATHER TUNNEL - Summer 2011**

Co-Faculty: S.TRAVIS, Z.GA

Parsons School of Design, Tsinghua University, RAWR! Labs / Beijing, China

**FM TRANSMISSION WORKSHOP - Spring 2011**

Homeshop / Beijing, China

**DESIGN & EDUCATION - Spring 2011**

Parsons School of Design / New York, NY, USA

**INDEPENDENT STUDY: SOLAR DECATHLON - Spring 2011**

Parsons School of Design / New York, NY, USA

**INDEPENDENT STUDY: BFA THESIS II - Spring 2011**

Parsons School of Design / New York, NY, USA

**WEATHER TUNNEL WORKSHOP - Winter 2011**

Parsons School of Design, Tsinghua Arts and Science Media Lab / Beijing, China

**APPLIED RESEARCH: SOLAR DECATHLON - Fall 2010**

Parsons School of Design / New York, NY, USA

**CHINA 2010 - Summer 2010**

Co-Faculty: S.DOUGLAS, J.RAMER, R.RICKENBERG, S.TRAVIS

Parsons School of Design, Tsinghua University / Beijing, China

**OUTSIDE THESIS TECHNICAL ADVISOR - Spring 2010**

Parsons School of Design / New York, NY, USA

**MAJOR STUDIO COMPUTATION - Spring 2010**

Parsons School of Design / New York, NY, USA

**DESIGN FOR THE MAJORITY - Spring 2010**

Parsons School of Design, Shanghai Institute of Visual Arts / New York, NY, USA + Shanghai, China

**INDEPENDENT STUDY: PIIM VISUALIZATION TOOLKIT - Fall 2009**

Parsons School of Design, Parsons Institute for Information Mapping / New York, NY, USA

**INDEPENDENT STUDY: PARSONS JOURNAL OF INFORMATION MAPPING - Fall 2009**

Parsons School of Design, Parsons Institute for Information Mapping / New York, NY, USA

**COLLABORATION STUDIO: DIGITAL PLAY - Fall 2009**

Co-faculty: M.MORRIS

Parsons School of Design / New York, NY, USA

**CHINA: IPO - Summer 2009**

Co-Faculty: S.DOUGLAS, J.RAMER, D.CARROLL, S.TRAVIS

Parsons School of Design, Tsinghua University / Beijing, China

**OUTSIDE THESIS TECHNICAL ADVISOR - Spring 2009**

Parsons School of Design / New York, NY, USA

**COLLABORATION STUDIO: TUBES (Vaccum Tube Music) - Spring 2009**

Co-Faculty: J.MORRISON, J.PIRONE

Parsons School of Design / New York, NY, USA

**COLLABORATION STUDIO: ENGINE: RUBY ON RAILS - Spring 2009**

Parsons School of Design / New York, NY, USA

**COLLABORATION STUDIO: DIGITAL PLAY - Fall 2008**

Co-Faculty: M.MORRIS

Parsons School of Design / New York, NY, USA

**COLLABORATION STUDIO: DIGITAL INK - Fall 2008**

Co-Faculty: T.BYFIELD

Parsons School of Design / New York, NY, USA

**CHINA 2008: 1000 CELL PHONES - Summer 2008**

Co-Faculty: D.CARROLL, S.TRAVIS

Parsons School of Design, Tsinghua University / Beijing, China

**COLLABORATION STUDIO: ELECTIONEERING - Spring 2008**

Co-Faculty: T.BYFIELD

Parsons School of Design / New York, NY, USA

**DESIGN LAB 4: PHYSICAL COMPUTING (Two Sections) - Spring 2008**

Parsons School of Design / New York, NY, USA

**OUTSIDE THESIS TECHNICAL ADVISOR - Spring 2008**

Parsons School of Design / New York, NY, USA

**DIGITAL TOOLS - Fall 2007**

Parsons School of Design / New York, NY, USA

**CREATIVITY & COMPUTATION LAB - Fall 2007**

Parsons School of Design / New York, NY, USA

**CHINA 2007: PROCESSING: DESIGN & DATA VISUALIZATION - Summer 2007**

Parsons School of Design, Tsinghua University / Beijing, China

**ADVANCED WEB DESIGN - Spring 2007**

Parsons School of Design / New York, NY, USA

**DESIGN LAB 4: PHYSICAL COMPUTING - Spring 2007**

Parsons School of Design / New York, NY, USA

**OUTSIDE THESIS TECHNICAL ADVISOR - Spring 2007**

Parsons School of Design / New York, NY, USA

**PHYSICAL COMPUTING WORKSHOP - Fall 2006**

Tsinghua University / Beijing, China

**DESIGN LAB 5: PHYSICAL MEDIA - Fall 2006**

Parsons School of Design / New York, NY, USA

**DESIGN LAB 3: MULTIMEDIA PROGRAMMING - Fall 2006**

Parsons School of Design / New York, NY, USA

**CREATIVITY & COMPUTATION LAB - Fall 2006**

Parsons School of Design / New York, NY, USA

**SPIN WORKSHOP - Fall 2006**

Parsons School of Design / New York, NY, USA

**CREATIVITY & COMPUTATION LAB - Fall 2005**

Parsons School of Design / New York, NY, USA

**ACADEMIC COMMITTEES AND  
UNIVERSITY SERVICE****SHANGHAI INSTITUTE OF VISUAL ART - 2017**

School of New Media Arts Committees and Service Summary

- Interaction Design Thesis Committee
- Interaction Design Curriculum Committee

**PARSONS SCHOOL OF DESIGN And THE NEW SCHOOL - 2006 - 2013**

University-Wide And School of Art, Media &amp; Technology Committees and Service Summary

- Parson Learning Portfolio - Pilot BuddyPress Web Service (2013)
- Parsons China History (2012-2013)
- Parsons in China Projects (2006-2013)
- Parsons Summer 2012 Summer Internships and Nokia Research
- Center Beijing, China (2012)
- US-China Foundation Leadership Exchange Program (FLEP)
- "Effective Philanthropy" (2011)
- AMT Leadership Committee (2009-2011)
- University Facilities Committee (2009 - 2011)
- Parsons Technical Advisory Committee (2010-2011)
- Parsons Journal for Information Mapping (2010-2011)
- Solar Decathlon (2010-2011)
- Distributed Learning/Virtual Presence Centers (2010-2011)
- Random Hacks of Kindness (2010)
- RSCP Student Assistant Fund (2010)
- P3 Committee (2009-2011)
- Parsons CEA Web Committee (2009-2010)
- Parsons Web Magazines (2009-2010)
- UN House (2009)
- Parsons Fashion Benefit (2009)

**PARSONS INSTITUTE FOR INFORMATION MAPPING / THE NEW SCHOOL - 2005 - 2011**

Information Technology Service Summary

- Management of all PIIM IT infrastructure for projects, server room, and office.
- Management of all IT services for high priority projects such as PAWS, TATRC, GMT, UN and CDC

- Maintain web servers for PIIM, PJIM, and TATRC
- Server and workstation maintenance, server room maintenance.
- Documentation of all IT infrastructure
- Management of all PIIM user accounts.
- Purchasing and Infrastructure components
- Traffic and server statistics

#### **PARSONS SCHOOL OF DESIGN / SCHOOL OF ART, MEDIA & TECHNOLOGY & THE NEW SCHOOL - 2005 - 2013**

##### Information Technology Service Summary

- Reinstall and re-architect CDT/AMT servers and network service.
- Relocate CDT/AMT servers to the PIIM server room.
- Management of all parsons.edu sub-domains for projects, labs, and events.
- Daily management of the CDT/AMT e-mail lists, web servers, LDAP and other services.
- Management of all student/faculty accounts on the A server
- Backup and recovery procedures.
- Upgrade server software such as Cold Fusion, Adobe Media Server, Virtualmin
- Help for student and faculty for websites/blogs and projects
- Purchasing of infrastructure components
- Traffic and server statistics
- Support for projects such as streaming culture, Datamyne, mobile, thesis exhibition sites, media studies, boot camp

#### **INTERVIEWS AND MEDIA**

##### **GERMAN NATIONAL RADIO - 2019**

Interview: The History Of Chinese Electronic Music: Radio Documentary  
Upcoming Mini-Series 2019

##### **MODERN WEEKLY MAGAZINE - 2019**

Interview: Experimental Electronic Music With Artist Benjamin Bacon  
May 11, 2019 / Issue 1064, Pages 42-43

##### **RADII CHINA: B-SIDE CHINA PODCAST - 2019**

Interview: AI As Artist With Wang Changcun And Benjamin Bacon  
January 19, 2019 / <https://radiichina.com/b-side-china-ep-13/>

##### **SOLA - 2018**

Interview: Transhumanism With Benjamin Bacon  
January 01, 2018 / [http://www.iqiyi.com/w\\_19rwcd3qn1.html](http://www.iqiyi.com/w_19rwcd3qn1.html)

##### **IDEAT: CONTEMPORARY LIFE MAGAZINE - 2018**

Interview: ID-IDEAT Lab DOGMA Lab: Benjamin Bacon And Vivian Xu  
January 2018 / Issue 033, Pages 222-224

##### **RADII CHINA - 2017**

Interview: Rolling X in Xintiandi: A Shanghai Xmas Spectacle: Vivian Xu And Benjamin Bacon  
December 17, 2017 / <https://radiichina.com/rolling-x-in-xintiandi-a-shanghai-xmas-spectacle/>

**SMART SHANGHAI - 2017**

Interview: Check Out Xintiandi's Massive Snow Globe Rolling X

December 1, 2017 / <http://www.smartshanghai.com/articles/arts/check-out-xintiandis-massive-snow-globe-rolling-x>

**SHINE ONLINE MAGAZINE - 2017**

Interview: Xintiandi's Christmas Tree: Come Inside And Play

November 2017 / <https://www.shine.cn/feature/entertainment/1711226723/>

**MANA SHOT & SHANGHAI COMMUNITY RADIO - 2017**

Interview: MANA SHOT With Benjamin Bacon

August 08, 2017 / <http://www.manamana.net/watch/detail?id=1632>

**ANOMALY: THE UNREASONABLE - 2017**

Interview: 非常创意 | 徐维静: 未知感知探索者【正片】 / Electric Skin And Magnetic Body Instrument With Vivian Xu And Benjamin Bacon

February 23, 2017 / <https://v.qq.com/x/page/d03788fsb4r.html>

**MAGNETIC BODY INSTRUMENT DOCUMENTARY - 2016**

Mini-Documentary: Magnetic Body Instrument

August 2016 / <http://www.manamana.net/watch/detail?id=2236>

**AUDI FUTURE THINKERS - 2016**

Interview: Future Design And Technology

2016 Edition

**TIME OUT SHANGHAI - 2015**

Interview: Gear Freak: Benjamin Bacon

September 28 2015 / [http://www.timeoutshanghai.com/features/Bars\\_Clubs-Nightlife\\_features/30154/Gear-freak-Benjamin-Bacon.html](http://www.timeoutshanghai.com/features/Bars_Clubs-Nightlife_features/30154/Gear-freak-Benjamin-Bacon.html)

**VICE CREATORS PROJECT - 2014**

Interview: BYOB Shanghai Benjamin Bacon And Vivian Xu

November 11, 2014 / <http://www.vice.cn/read/byob-comes-to-shanghai-2014>

**DESIGN 360 MAGAZINE - 2014**

Article: 270 Exchange: RGB: Renew Graphic-scape With A Bang

February 2014 / Issue 49, Pages 128-131

**DESIGN 360 MAGAZINE - 2014**

Interview: Designer Profile And Interview

February 2014 / Issue 49, Pages 132-137

**PAE DESIGN TALENT / CHINA DESIGN EDUCATION - 2012**

Interview: Dialogue With Benjamin Bacon

2012 / <http://www.designedu.cn/showposts.aspx?channelid=5&columnid=118&id=2890>

**PARSONS RE:D MAGAZINE - 2019**

Interview: China Patterns Fall 2009 / <http://issuu.com/newschool/docs/red-fall-2009>

Selected Artwork Portfolio

[Selected Artwork Portfolio \(URL\)](#)